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## **FACULTY OF COMPUTER SCIENCE AND AUTOMATION**



## **COMPUTER SCIENCE MEETS AUTOMATION**

### **VOLUME II**

**Session 6 - Environmental Systems: Management and Optimisation**

**Session 7 - New Methods and Technologies for Medicine and  
Biology**

**Session 8 - Embedded System Design and Application**

**Session 9 - Image Processing, Image Analysis and Computer Vision**

**Session 10 - Mobile Communications**

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## Preface

Dear Participants,

Confronted with the ever-increasing complexity of technical processes and the growing demands on their efficiency, security and flexibility, the scientific world needs to establish new methods of engineering design and new methods of systems operation. The factors likely to affect the design of the smart systems of the future will doubtless include the following:

- As computational costs decrease, it will be possible to apply more complex algorithms, even in real time. These algorithms will take into account system nonlinearities or provide online optimisation of the system's performance.
- New fields of application will be addressed. Interest is now being expressed, beyond that in "classical" technical systems and processes, in environmental systems or medical and bioengineering applications.
- The boundaries between software and hardware design are being eroded. New design methods will include co-design of software and hardware and even of sensor and actuator components.
- Automation will not only replace human operators but will assist, support and supervise humans so that their work is safe and even more effective.
- Networked systems or swarms will be crucial, requiring improvement of the communication within them and study of how their behaviour can be made globally consistent.
- The issues of security and safety, not only during the operation of systems but also in the course of their design, will continue to increase in importance.

The title "Computer Science meets Automation", borne by the 52<sup>nd</sup> International Scientific Colloquium (IWK) at the Technische Universität Ilmenau, Germany, expresses the desire of scientists and engineers to rise to these challenges, cooperating closely on innovative methods in the two disciplines of computer science and automation.

The IWK has a long tradition going back as far as 1953. In the years before 1989, a major function of the colloquium was to bring together scientists from both sides of the Iron Curtain. Naturally, bonds were also deepened between the countries from the East. Today, the objective of the colloquium is still to bring researchers together. They come from the eastern and western member states of the European Union, and, indeed, from all over the world. All who wish to share their ideas on the points where "Computer Science meets Automation" are addressed by this colloquium at the Technische Universität Ilmenau.

All the University's Faculties have joined forces to ensure that nothing is left out. Control engineering, information science, cybernetics, communication technology and systems engineering – for all of these and their applications (ranging from biological systems to heavy engineering), the issues are being covered.

Together with all the organizers I should like to thank you for your contributions to the conference, ensuring, as they do, a most interesting colloquium programme of an interdisciplinary nature.

I am looking forward to an inspiring colloquium. It promises to be a fine platform for you to present your research, to address new concepts and to meet colleagues in Ilmenau.



Professor Peter Scharff  
Rector, TU Ilmenau



Professor Christoph Ament  
Head of Organisation



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P. Brückner/ S.C.N. Töpfer/ M. Correns/ J. Schnee

## Position- and colour-accurate probing of edges in colour images with subpixel resolution

### ABSTRACT

This paper presents a novel method for probing of edges in colour images with subpixel resolution. The enhanced method based on [1] enables the highly precise determination of the edge position at edges with a change in colour as well as with a change in intensity or a combination of both. The attained precision is similar to the precision of subpixel-accurate edge position determination in greyvalue images.

### INTRODUCTION

Subpixeling methods enable probing of edges in greyvalue images with a resolution larger than the pixel centre distance of the sensors. Depending on the quality of the image data an increase of resolution of  $1/10^{\text{th}}$  to  $1/100^{\text{th}}$  pixels is attainable [2]. Typically, methods for subpixel-accurate edge position determination presume that only one function value, id est the intensity respectively the greyvalue, varies within the image. Colour images do not fulfil this requirement. They contain three function values, which may vary with the position within the image, for example the primary colours red  $R(x, y)$ , green  $G(x, y)$  and blue  $B(x, y)$ .

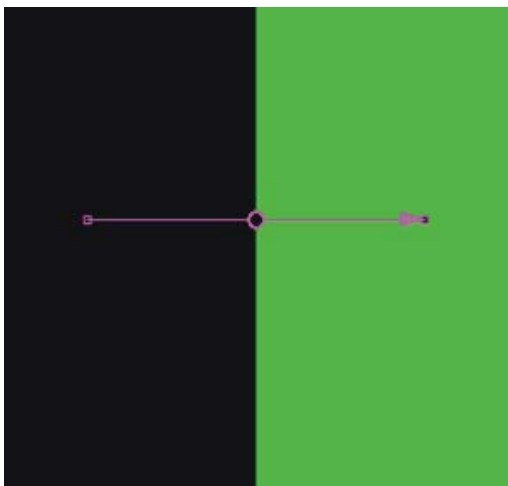


Fig. 1: Colour edge with search line

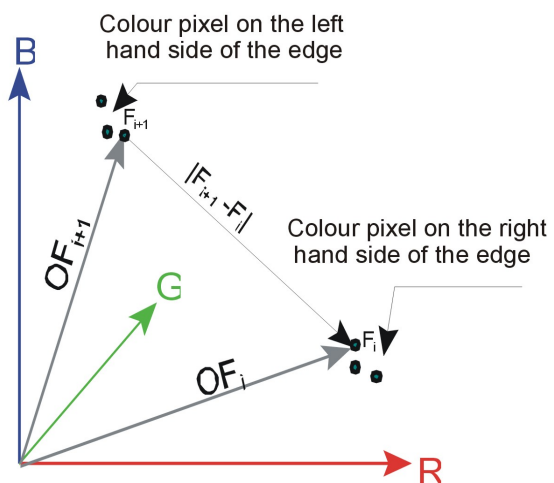


Fig. 2: Definition of the position vectors  $OF$

The solution consists of a vectorial approach. Each pixel of the colour image is considered as a vector. Similar to measurements in greyvalue images a search line is defined (Fig. 1). The search line comprises RGB colour values, which can be represented as vectors in the RGB colour space (Fig. 2). Appropriate vector operations are deployed on each colour vector of two neighbouring pixels. Thus, a one-dimensional function scaled between 0 and 255 is derived for the whole search line. Thus, the edge position is determined by subpixeling as in greyvalue images.

## STATE OF THE ART

The known deployed methods for edge detection in colour images yield the pixel-accurate position only. They are mainly utilised for image segmentation and object recognition. If edges are determined for the individual colour channels R, G and B, as in [3], or for only one colour channel as in [4], image information is lost. This applies also if colour images are converted into greyvalue images, as in [5]. A better method is shown in [6] and [7], which convert image data into the HSI colour space. This enables the detection of changes in hue and in intensity with varied Sobel operators. Vector based methods are showing the best performance for edge detection in colour images. They treat each pixel as a vector in a usually three dimensional colour space. The edge detection is done with a variety of operators. The works [8], [9], [10], [11], and [12] deal with the vector gradient operator. In [8] and especially in [9] vector order statistic operators and the entropy operator are examined. In [8], [11], [12] and [13] the difference vector operator or comparable distance metrics are used. Furthermore, operators based on the second derivatives are introduced in [8]. The variety of these operators for colour edge detection proves that no perfect colour edge detection operator exists. Consequently, there are different colour edge detection operators most suitable for each specific task [8]. Basically, the aim of this paper is not edge detection but the highly precise edge position determination. Only few papers are dealing with this issue, for example [14] and [1]. The paper at hand develops these ideas further.

In optical coordinate metrology well known subpixeling methods for probing of edges with subpixel resolution in greyvalue images exist. In [2] an overview of different methods such as threshold  $\sim$ , differential  $\sim$  and integral methods (e.g. photometric mean) as well as correlation and parameter identification is given. Combined with interpolation, approximation and reconstruction subpixel resolution is attained.

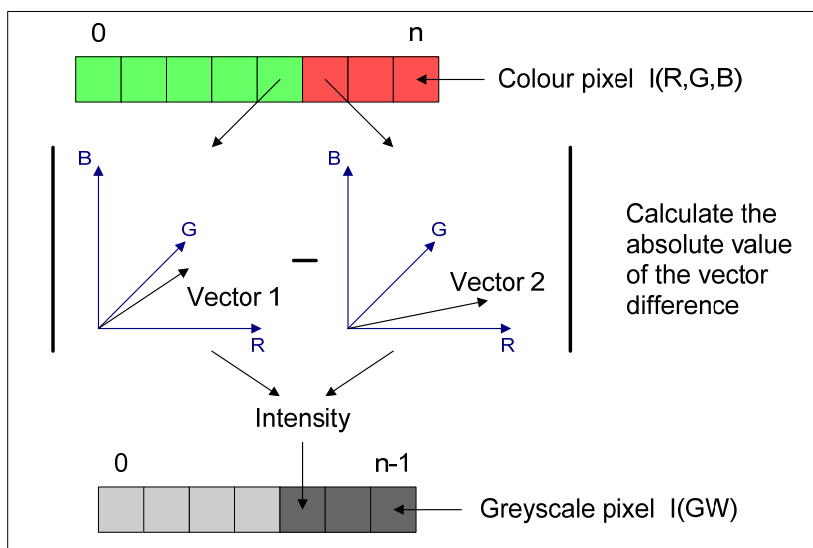


## PROCEDURE FOR SUBPIXELING IN COLOUR IMAGES

The absolute value of the vector difference  $|\vec{u}-\vec{v}|$  of the two three dimensional vectors  $\vec{u}$  and  $\vec{v}$  is calculated as:

$$\vec{u} = \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix}, \quad \vec{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad |\vec{u}-\vec{v}| = \begin{pmatrix} u_1 - v_1 \\ u_2 - v_2 \\ u_3 - v_3 \end{pmatrix}.$$

The conversion of the coloured search line into a function with one intensity value only is done via vector difference. Therefore, the absolute value of the vector differences of two adjacent colour vectors is calculated for the whole search line. The absolute value of the vector differences is maximal at the edge because of the changes in intensity and colour. Thus, the calculated one-dimensional function has low intensities at homogeneous areas and an intensity peak at the edge.



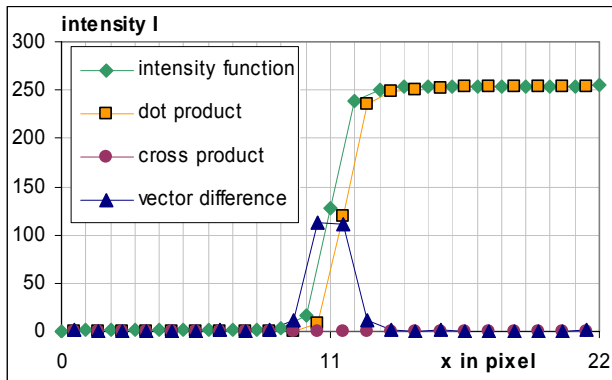
**Fig. 3:** Conversion of a search line through the vector difference

The edge position is at the centre of gravity of the intensity peak. Since the vector difference is calculated from two neighbouring vectors or pixels,  $n$  colour pixels yield only  $n-1$  vector differences (Fig. 3). Consequently, the converted search line has one pixel less

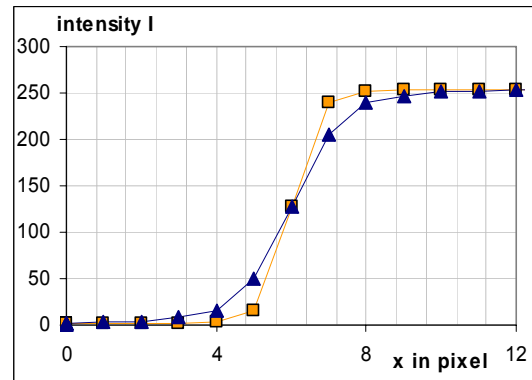
than the coloured original. This also entails a systematic shift of the calculated edge position by 0.5 pixels which has to be included. For the precise determination of the edge position with subpixel resolution the outlined methods from [2] are applied on the one-dimensional function. Due to the characteristic peak of the intensity function marking the edge position a correlation method has been chosen. It determines the maximum correlation between the intensity function and a Gaussian-shaped reference pattern. The subpixel-accurate edge position equals the centre of gravity of the calculated curve of the correlation coefficient. Finally, the mentioned 0.5 pixel shift is charged in order to determine the accurate edge position in the colour image.

## SIMULATIONS

Several simulations have been performed. One simulation demonstrated that the vector operations cross product and dot product are not suitable for the conversion of the coloured search line. The cross product does not yield a change in its characteristics if the edge is represented by a pure intensity change (Fig. 4). The dot product is equally unsuitable for dimensional measurements. Depending on the absolute value of the change in the original intensity function in the colour image its signal flank marking the edge is shifted relative to the actual edge position.



**Fig. 4:** Vector operations at an edge in a colour image (intensity function) with pure intensity change



**Fig. 5:** Simulated intensity function for a thin edge (square) and for a broad edge (triangle)

An other set of simulations was performed in order to evaluate the performance of the outlined method for subpixel-accurate edge probing in colour images independently from the actual lens and the imaging sensor. Therefore artificially generated edges with known edge position were utilised (Fig. 5). The intensity functions have been saved as 8 bit greyvalue images and as 24 bit colour images where each colour channel contained the identical intensity function. The results from the greyvalue subpixeling and from the proposed colour subpixeling have been compared.

**Table 1:** Average deviation from the known edge position in pixels for 24 bit colour images and for 8 bit greyvalue images at different intensity functions with 8 search lines at 4 angles between 45° and 90° relative to the edge for both probing directions.

Deployed intensity function (see Fig. 5)	Deviation of edge position in greyvalue image	Deviation of edge position in colour image
Thin edge with int. transition 0 to 254	0,0122	0,0150
Thin edge with int. transition 30 to 200	0,0134	0,0165
Thin edge with int. transition 50 to 170	0,0096	0,0140
Broad edge with int. transition 0 to 254	0,0091	0,0126
Broad edge with int. transition 30 to 200	0,0055	0,0163
Broad edge with int. transition 50 to 170	0,0159	0,0201

The deviation of the determined edge position amounts to the same order of magnitude for greyscale  $\sim$  and for colour subpixeling (Tab. 1). However, the results of the greyscale subpixeling are slightly better. The attained subpixel resolution is approximately  $1/100^{\text{th}}$  pixel.

## EXPERIMENTAL RESULTS

In order to determine the performance of colour subpixeling under real measuring conditions a circular calibration target has been captured with a colour and a greyscale camera. The latter was an ADIMEC MX12P/8X23 CCD camera with  $1024 \times 1024$  pixels with a pixel size of  $7,5 \mu\text{m} \times 7,5 \mu\text{m}$ . The colour camera was a BASLER A113CP equipped with a Bayer filter mosaic with  $1300 \times 1030$  pixels with a pixel size of  $6,7 \mu\text{m} \times 6,7 \mu\text{m}$ . For comparability both cameras were utilised with the same optical reproduction system (one fold magnification) and the same cold light source (colour temperature approx. 5000 Kelvin) as transmitted light illumination.

As Table 2 shows, the experimental results validate the simulation results. The small differences between greyscale  $\sim$  and colour subpixeling are due to the different cameras. The colour camera has a much larger noise and a reduced spatial resolution due to the Bayer filter mosaic. Therefore, the 7<sup>th</sup> and 8<sup>th</sup> column contain the measured values for greyscale subpixeling which has been deployed on the colour images after they have been converted into greyscale images based on the well known luminance equation. Thus, it is proven that the larger part of the deviation is indeed due to the camera characteristics and not due to the subpixeling method.

**Table 1:** Circle radii measured at the same calibration target and captured with greyscale  $\sim$  and colour camera (average from 50 measurements, pixel factor calibrated at 5th circular ring, all values in  $\mu\text{m}$ )

Circular ring	Calibration value, radius [ $\mu\text{m}$ ]	Measurement in greyscale image		Measurement in colour image			
				Original colour image		Converted into greyscale image	
		Radius	Deviation	Radius	Deviation	Radius	Deviation
3	249,60	249,52	-0,08	249,37	-0,23	249,32	-0,28
4	500,39	500,35	-0,04	500,13	-0,26	500,08	-0,31
5	999,72	999,72	0,00	999,72	0,00	999,72	0,00
6	2000,40	2000,31	-0,09	2000,38	-0,02	2000,29	-0,11

The performed experiments prove the suitability of the proposed colour subpixeling for high-resolution dimensional measurements. Nevertheless, most decisive for the achievable accuracy is the quality of the image data as well as the characteristic of the actual measuring object, e.g. colour distribution.

## SUMMARY

A method for the highly accurate determination of the edge position in colour images has been outlined. Key principle is the vectorial approach which allows the subsequent application of established subpixel methods for greylevel images. The originality of the paper lies with the detailed investigation of the applicability of the proposed methods for determining the edge position with subpixel accuracy. There are three basic types of edges in colour images. It must be differed between edges represented by a pure intensity transition and edges represented by a pure colour change and edges represented by any combination of the previous two edge types. The vector difference is the only method that enables the determination of the edge position with subpixel accuracy in colour images for all three edge types. Based on simulated and measured data it is demonstrated that a resolution of approximately  $1/100^{\text{th}}$  pixel can be attained. Prerequisite is the utilisation of a colour camera with low noise.

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